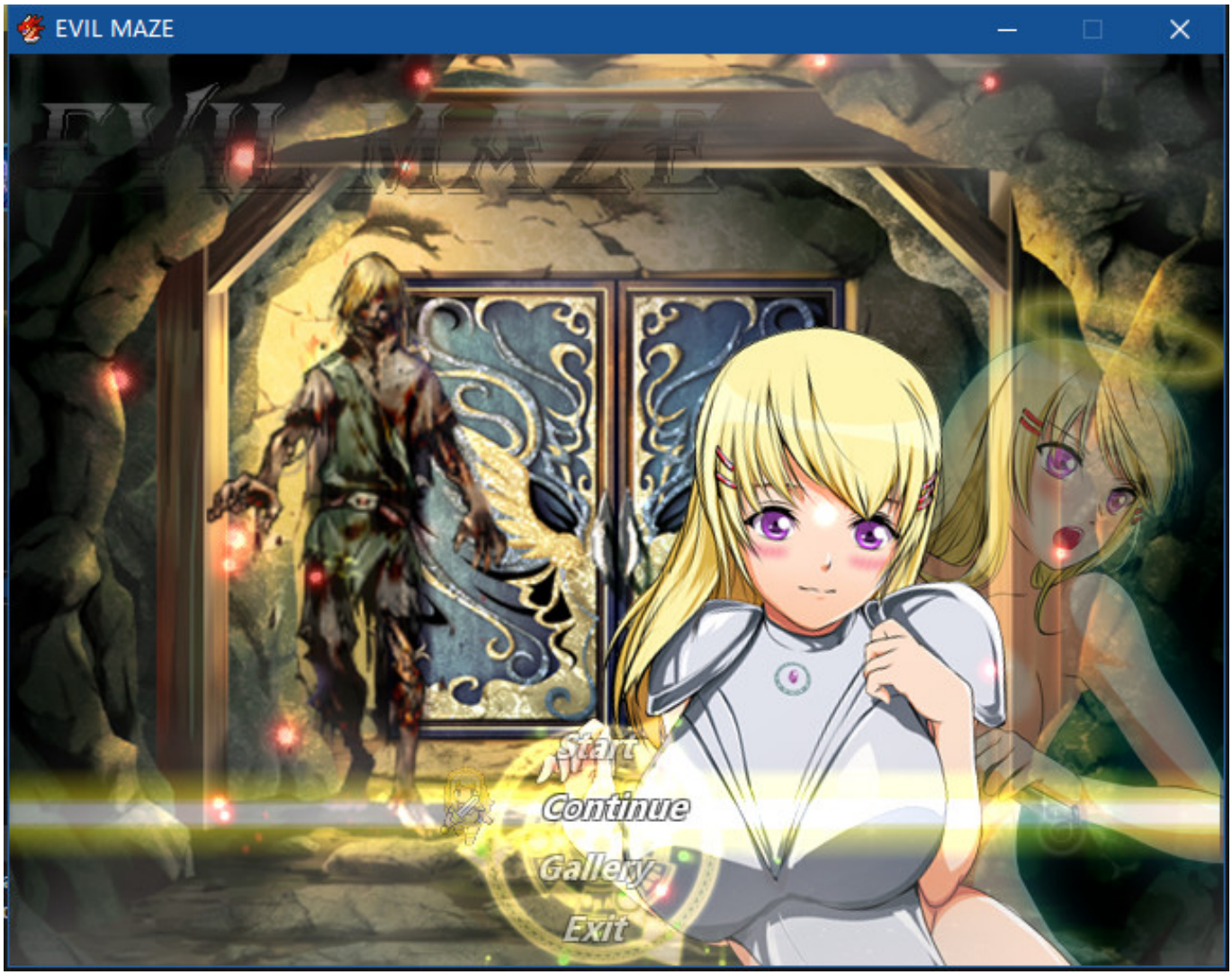
Lost Dimension: Mind Limiter Bundle Download Link

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## About This Content

A collection of Mind Limiter items including:

“Mind Limiter” - Suppresses SAN from rising in the next battle.
“Mind Limiter x3” - Suppresses SAN from rising in the next battle (3 time use.)
“Mind Limiter x5” - Suppresses SAN from rising in the next battle (5 time use.)

Use these items via the Setup\Items\DLC sub-menu from the Lobby.

Title: Lost Dimension: Mind Limiter Bundle
Genre: RPG, Strategy
Developer:
FURYU Corporation
Publisher:
Ghostlight LTD
Release Date: 30 Oct, 2017

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**Minimum:**

**OS:** Windows 7 (64-bit)

**Processor:** Intel i5 3.3 GHz or comparable

**Memory:** 4 GB RAM

**Graphics:** NVIDIA GeForce GTX 650 or comparable

**DirectX:** Version 11

**Storage:** 1100 MB available space

**Sound Card:** Windows compatible sound card

English

ACHIEVEMENTS
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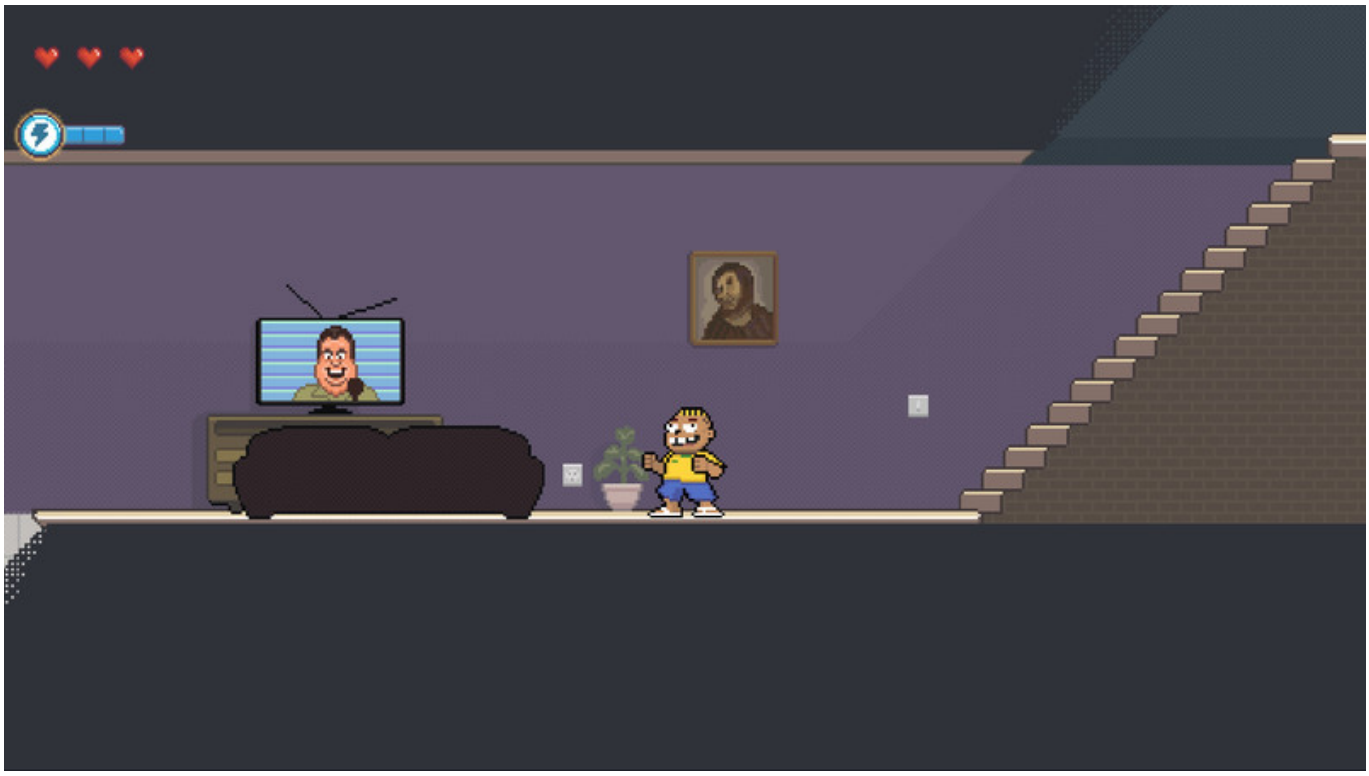
BAG OF DIAMONDS
1/2



Very nice game with lots of options. I think I got this game in a bundle. I've spent a bit of time on it, and it's as much fun as Dirt 3! (jks). But seriously. I mean...it's actually not half bad. Sure it's a bit of an outdated styled game, but I have enjoyed all the time I've played on it. There's multiplayer but as someone who lives in the Oceanic region RIP me for joining low-ping servers. However, I /have/ played in servers before (US ones).

If you're looking for a super serious realism racing game, go play that Coretta game or Project Cars. This is Goat Simulator in comparison to them. But it's HELLA FUN!

Genuinely. Don't buy it expecting the world, problem solved. Runs beautifully too.. Crashes on my Mac Book Pro as soon as I try to launch the game. No tech support solution known.. When looking for a fighting game, there are a few requirements that I hope to encounter before making a purchase. Solid mechanics, a good mix of different characters, some depth to explore and an interesting premise and\/or concept to make it stand out. One Strike have all of these and as a result, it's unquestionably a good game. It's sharp, has a good learning curve and also distills its fighting game core to its basic components, making for a good introductory game for anyone that wants to get into the genre. This is worthy of applause, since fighting games are difficult to get into at best and can be outright hostile to new players at worst.

And yet, as I write this, I'm unsure if I should recommend this game or not.

You see, One Strike is exactly what it looks and sounds like: a fighting game where everyone dies in one hit. Nothing less, but sadly, not really anything more. There are four singleplayer modes that all end up being (basically) one of three things: matches against AI where you either have five lives, three lives or one life. That's it. No story, no online component, nothing. As much as I like it, I feel like there could have been much more there, and should have been.

On top of that, the UI is barebones to a frustrating level. There's no "ESC menu" when you're in a match, meaning no quick restart and no quitting out of a match if you misclicked and entered the wrong mode (for instance). There are also a number of menu screens between the starting menu and you actually getting into a game, including a mode description which only has a function the first time you go through it. This makes going into a game slow and cumbersome, which would be fine if it was necessary - but it isn't. That's what makes it so frustrating, as the game deserves better than having these elements of irritation in there.

There are also no options. At all. So there's that.

If you're going into this game as a fighting game, then it's very good. In terms of pure mechanics, it's fun, and the different difficulty modes have a great balance to them. If you're out to learn the basics of fighting games, then it's also good. It might also be decent if you have a friend to play with. That is why my review is a recommendation, because for what it is, it's good. But for anyone else who might only want a game to play? Sadly, I'm obliged to say that you just won't get the content here. For the general audience, this is probably a pass.. This was once a great fun game. However its now dead. Not 1 or 5 people on a 32 server type dead i mean dead dead. Not a single server in sight. The was a dev that said they were making an update but so far it seems to be nothing as nothing ever followed. In the end dont buy this. Not because its a bad game but because theres no multiplayer servers to play and bots get boring after a while. If the game becomes active again though i will change my review.. Not as well featured as Sonar Home Studio, but certainly a nice application to start with. And if need more, you can always use Samplitude Music Studio (as it can read the same files).

i feel like this should be a free ♥♥♥♥♥♥ app. This game is like a mafia game but more fun. I really recommend this game □□□□□ □□□□ □ □□□. □□□.. I've played the game for about 20 minutes. I paid full price unlike others that received it for free. I will give my pointers as to why it has potential but not worth the price for being in such an early stage.

The game is like a mix of minecraft, skyrim, cube world, and adventure. It has many things to explore but there is very little to the game. I figured out how to actually craft, gain ores, fight, but the one thing that was impossible was food. The controls in this game are pre-set and there are only a few options. Movement, interaction, taking out weapon, crafting, and inventory. That is all.

I found craft diffcult because although I did find a hammer from the bodies of skeletons, I could only harvest ores, stone, and logs. I could not grab the simple grab for other basic components and there are no instructions.

This game could have a lot of potential but there is not a single help to it and you run around endlessly as your hunger go down and you explore until you die from a skeleton or run out of food. In the end, I actually refunded the game as it seem it is not worth the full price although it is on sale only a few dollars off. At most it should become like minecraft starting at $5 in alpha and as it becomes more developed and more popular, increase the price.

I saw this game on Imgur and the creator worked alone with over 10,000 lines of code. Good job but it needs a better way to allow feedback to expand the growth of the game quickly.

Update (November 2017): The game haven't updated and haven't listen to the commuunity. The game is now on sale for only $2 because it's doing so poorly.. For the love of God, even if someone offers you $10 to buy and play this game, don't do it... I thought it might be an "ok" cheesy game worth the $3 I payed, but its not even worth the wasted disk space after giving it a shot for about an hour.. Sadly, with a fanbase of 0, this game is garbage. Uninstall this so you don't have to go through the tourture.

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